

# **Under 13 Waikato Open Quadrangular 2018**

## **Playing for the Mac Kenzie Cup on Sat 2 June**

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## **1. Objective**

The main objective of the Under 13 Waikato Open Quadrangular tournament is to provide players who weigh over 57kg the opportunity to aim for a representative rugby team to experience representative competition.

## **2. Eligibility**

All players must be NZRU registered and affiliated to either a Waikato Central Junior Rugby or Waikato Wide Club.

All players must be either 12<sup>th</sup> or 13<sup>th</sup> grade players only. No high school players (i.e: no 12 year olds or 13 year olds who attend high school).

## **3. Committee**

The Championship will be run and administered by Tournament Controller(s) with the assistance of the Waikato Central Junior Rugby Board Representative Sub-committee.

## **4. Rules**

The competition shall follow the amended rules of the Waikato Central Junior Rugby 13<sup>th</sup> Grade (**see Appendix One**)

## **5. Rule Changes**

Any changes to these rules may be made by the WCJR Representative sub-committee..

## **6. Trophies**

The Under 13 Waikato Open Quadrangular Tournament will play for the MacKenzie Cup.

2<sup>nd</sup> place gets a runners up cup.

Sportmanship Award – for a team as selected by the Referees, based on sportmanship from Coaches, team players and Supporters.

## **7. Draws**

The draws and results will be collated by the Tournament Controller(s).

## **8. Points**

The competition points for Mac Kenzie Cup Open Quadrangular\_competition grade will be:

- four (4) points for a win
- Five (5) points for a default to the opposition.
- two (2) points for a draw
- one (1) point for scoring four tries or more
- one (1) point for a loss by seven (7) or fewer points
- Zero (0) points for a loss by more than seven (7) points.

In the event that two Teams in are tied on points at the conclusion of the Tournament, the finishing positions will be determined in accordance with the following criteria, which will be applied in the order in which they appear until the tie is broken:

- (a) the result of the Match between the two equal Teams
- (b) the margin of points scored for and against
- (c) the margin of tries scored for and against
- (d) the highest number of points scored
- (e) the highest number of tries scored
- (f) the toss of a coin between the Team Managers

## 9. Tabulation of Weights and Ages

Player's current WCJR/WRU 12/13<sup>th</sup> grade Player form is required to be sited for this tournament, Player weight will be updated to team list sheet.

To compete in this competition the following weights and ages shall apply;

Age taken as at 1<sup>st</sup> January of Competition year

11 years old – under 75kg

12 years old – under 75kg

13 years old – under 75kg (must be Year 8 and not attending high school)

No High School Players i.e: no 12 year olds or 13 year olds who attend high school.

Weigh –ins will be carried out as per the teams local sub-association rules, however the "1<sup>st</sup> time weight " rule must be applied.

A WCJR Weigh-in convenor will complete the 1<sup>st</sup> time weigh-in in conjunction with the Tournament Controller(s)

## 10. Dispensations

All dispensated players must wear bright orange coloured socks. These are not provided and can be purchased from WCJR.

The following rules regarding Dispensations shall also apply;

- Any player over 75kg can be dispensated,
  - Maximum 5 dispensated players per team,
  - Up to 3 dispensated players on the field at any one time.
- (i) No dispensated player may, in the first phase of play from a penalty/free kick or No. 8, receive a ball and take it up at pace. Taking up in general play accepted.

## 11. Entering a Team

Entries to the Tournament are to be submitted to the WCJR Representative Committee & Tournament Controller(s). (TBC)

Entry to play to be received by Monday 21<sup>th</sup> May 2017

Completed Team List to be submitted by Thursday 30<sup>th</sup> May 2017

## 12. Weigh In Committee and Judicial Panel

A WCJR Weigh-in convenor will complete the 1<sup>st</sup> time weigh-in in conjunction with the Tournament Controller(s)

## 13. Replacement Players

- a) A request in writing must be made to the Tournament Controller if a player is needed to be replaced. A new player can only be added to the squad after the initial weigh in, when –
  - A front row player has been weighed out on Opening Day.
  - A front row player has been injured during the tournament and will play no further part in the tournament.
- b) The tournament committee will meet as soon as possible after the request has been received to make a decision over the replacement player(s) and then notify the team.
- c) Replacement players are weighed in under the same conditions as all other players on opening day (age, class, school attended and weight).

## 14. Weights and Weigh-Ins

- a) All teams must present at the only weigh-in a complete list of their players to be weighed, with a maximum of 22. Players not making the weight to be signed out and crossed off the list by the weigh-in Committee and cannot be replaced unless as per section 12. No late weigh ins will be allowed. Team sheets must be presented at weigh in time.
- b) As of first Sunday of Tournament players must weigh under 75kgs (74.9kgs allowed but 75kgs is not).
- c) **Only five players can weigh over 75kg. These will be classified as the teams dispensated players.**
- d) Only one team official to be present during the weigh in.
- e) Players can be weighed in their underwear at the choice of the team official present and no playing gear is placed on the scales.
- f) The weigh in will take place in private.
- g) If a player is weighed out, he cannot return and be weighed again on a subsequent occasion.
- h) If a team fields a player not registered for that team at the tournament, all points will be taken off the team for the games that player played in and management may be expelled from the tournament.
- i) If a team plays a non eligible player all points will be taken off that team. The player will play no further part and the management may be expelled from the tournament.

## 15. Player Documentation

- a) All teams must have a folder containing documentation on all players using the official players' forms which will be presented to the Tournament Controller(s) by team management prior to the team being weighed. Each folder must have a complete list of players at the front verified by their club president or secretary, and followed by their individual player documentation filled in order of

the designated players' jersey number. A \$100 non refundable team fee is payable when entry is completed.

- b) Player forms can be the **WCJR/WRU 12/13<sup>th</sup> grade player forms** with a recent photograph. Player Team list to have Name, Jersey Number, DOB, School Year, Weight to be updated and signed off.
- c) There must be five designated front rowers within the squad and they must be allocated jersey numbers 1, 2, 3, 16 and 17.
- d) Players must wear the same jersey number as named in the registration folder throughout the whole competition, no matter what position they are selected in on a daily basis.
- e) All players must be registered players with the WRU.
- f) Team managers should present their team folders to Tournament Controller(s) prior to each game and players must be presented for verification.

## 16. Composition of teams

Selection of the teams are based on where you are registered for your club

Hamilton East: Marist, Southwell, Varsity Taiohi, Huntly, Taupiri, Ngāruawāhia, Te Kōwhai, Suburbs

Hamilton West: Melville, Frankton, Raglan, Te Rapa, Fraser Tech, Hamilton Old Boys', Raglan

Including two Waikato Wide teams by invitation.

- 1. The number of teams will be limited to two. Invitations will be sent to all areas encompassed by the WRU. The first four teams to submit registration forms with entry fee will be accepted into the competition. Additional teams over the four team limit will not be accepted. Teams from outside the Waikato area may be sent invitations to ensure enough teams will be entered

## 17. 2018 Dates for the tournament

Saturday 2 June– Weigh-in and 3 games per team

All games will be held at the (to be confirmed)

## 18. Format of the tournament / Draw:

Round Robin Event

Saturday 2 June – Weigh-in at 09:00am and 1<sup>st</sup> Games at 10:30am, 11.45am and 1.00pm

30 minute games, 15 minute halves, 5 minute halftime

## 19. Judiciary – Sending off:

If a player is sent from the field by the referee, this must be notified to the Tournament Controller immediately following the game. The player will be required to attend a Judicial hearing before being eligible to play again.

### Judiciary

- a) Disputes Process – All complaints must be in writing. A Judiciary Panel will be appointed by

the WCJR to settle any disputes. This panel will have the power to hand down penalties as they see fit.

- b) Any decision made by the Judicial Panel can be appealed in writing along with \$50 to the Tournament Committee within four hours following the hearing and if the appeal is upheld the \$50 will be refunded.

## **Appendix One**

### **Playing Rules**

4.24. 13th Grade WRU/NZRU amended playing rules approved by WCJR Rep committee and WCJR Board

**Ball Size:** Size 4

**Field Size:** Full field

**Time:** 15 minutes each way (including all stoppages)

**Team Numbers:** 15 a side (maximum)

**Substitutions:** Rolling

- Substitutes only can be made during stoppage of play
- All players should play half a game

**Footwear:** Regulation rugby boots

**Tries:** 5 points

**Conversions:** 2 points

- Not to be taken further out than the 15m line

**Restarts:** Normal as per NZRU U19 rules

**Kicking:** Yes

**Scrums:** 8 man scrums

- Contested scrums
- Push is limited to half a metre maximum

**Lineouts:** Full lineouts will be contested

- No lifting
- Teams may have shortened numbers. The opposing team can have equal or less in the lineout.

**Penalties:** Normal as per NZRU U19 rules

**Tackles:** Must be below the nipple

**Fending:** Must be below shoulder level i.e. no fending to the head

## **Appendix Two**

## Under 13 Waikato Open Quadrangular Player Form 2017

Team: \_\_\_\_\_ Player Name: \_\_\_\_\_

Registered Club Team: \_\_\_\_\_ Jersey No: \_\_\_\_\_

WRU Season Weigh in Weight: \_\_\_\_\_ School: \_\_\_\_\_

Date of Birth: \_\_\_\_/\_\_\_\_/\_\_\_\_ Year at School: \_\_\_\_\_

Parent/s Names: \_\_\_\_\_

Home Address: \_\_\_\_\_

Contact Details: H: \_\_\_\_\_ M: \_\_\_\_\_ E: \_\_\_\_\_

Registered Club Coach Name: \_\_\_\_\_

Club Coach Phone Numbers: \_\_\_\_\_

Player Photo Here  
Or use copy of  
players club  
identification sheet

### CLUB CERTIFICATION

I confirm that \_\_\_\_\_ is currently registered with the Waikato Rugby Union and has played and will continue to play for the \_\_\_\_\_ team/grade during the 2013 season.

Registered Club President/Secretary Signature: \_\_\_\_\_ Name: \_\_\_\_\_

### PARENT/CAREGIVER or COACH CERTIFICATION

I confirm that \_\_\_\_\_ is currently living at the above address and that all details above are correct. He/she is a registered player for the \_\_\_\_\_ team/grade. I confirm that \_\_\_\_\_ is currently attending \_\_\_\_\_ school.

I give permission to have the above details checked with any member of the WRU/JAB/WCJR or Club Official in the WRU area.

I also give authority for my child's registered club to confirm the related particulars above as necessary.

Parent/Caregiver Signature: \_\_\_\_\_ Name: \_\_\_\_\_

### TOURNAMENT COACH:

I can confirm that the above information is correct and that I will abide by the rules of the competition as set out in the joining instructions.

Coach Signature: \_\_\_\_\_ Name: \_\_\_\_\_

# NZRU Code of Conduct

## Player Code of Conduct

- Play for enjoyment.
- Play hard but fair.
- Play by the laws of the game.
- Be committed to your team. Attend all practices and matches.
- Never argue with the referee. Control your temper at all times.
- Work equally hard for yourself and your team.
- Be a good sport. Applaud all good play whether by your team or your opponent.
- The goals of the game are to have fun, improve your skills and feel good.

## Coach Code of Conduct

- Positively reinforce the actions of players.
- Lead by example.
- Be honest with yourself and players.
- Create an enjoyable environment in which to play the game.
- Develop team respect for referees.
- Give all players the opportunity to participate in the game
- Insist on fair play and discipline.
- Be reasonable on the demand on players' time, energy, enthusiasm.
- Encourage sportsmanship.
- Maintain Safety.

## Spectator / Parent Code of Conduct

- Make yourself known to the Coaches/Manager
- Applaud the performance of both teams.
- Be positive with the referee.
- Acknowledge the efforts of the referee.
- Let players play their game, not your game.
- Praise efforts, not results.
- Set an example for the players.
- Monitor your child for any incidents/injuries.